**Meeting Agenda for Meeting 04/02/25**

# *Information:*

* Date - 04/02/25
* Time - 14:05 - 14:55
* Location - University Learning Resource Centre (LRC)
* Attendees - Sam Reading, Michael Brodrick, Lucas Downer & Oliver Simons

## Topic 1: Last Meeting Main Points

The first thing we did and will do in all future meetings is discuss what happened in the previous meeting in case someone had a better idea or a different thought that would help in that subject. In this case the last meeting was about choosing a team name and the game name.

## Topic 2: general Catch Up

Most meetings will be general catch ups at least until we near the end of our tasks.

* Sam - Decompositioning the product. (Started Last week)
* Lucas - Continuing Research into potential games. (Started Last week)
* Michael - Gantt Chart and making the meeting agendas. (Started Last week)
* Ollie - Making concept art for the game. (Started Last Week)

## Weekly Update:

This weekly update was about showing the progress each member has made in each of their areas.

## Set Tasks:

* Sam Reading - Continuing the development of the game and making the gantt chart.
* Michael Brodrick -Continuing Constructing the documents for the meeting and making a gantt chart.
* Luas Downer - Continuing Starting main research into additional ideas
* Oliver Simons - Continuing Concept art for the game/menu.